

THE STUDIO SUMMIT CHARRETTE



Saturday August 30

Charrette Guidelines:

Quest:

Develop practical ideas
on how to take studio education and work to the next level.

Process:

Define-it-yourself –
You are experts on this. Do whatever is fun and works for your group.

Rough Timing:

Morning: develop process, problem/opportunity definition,
observations, insights, idea generation

Afternoon: prototyping, testing, re-framing

Late afternoon: decide/prepare deliverables for Sunday a.m.

Deliverables for Sunday morning August 31, 10-11:45am, 10 min presentation:

In whatever medium you choose:

1. Describe opportunity/problem “in brief”
2. Present 3 ideas for the evolution of studios
3. Develop suggestions on “next steps” for Studio Summit

